

UXY

# FINAL CONCEPT

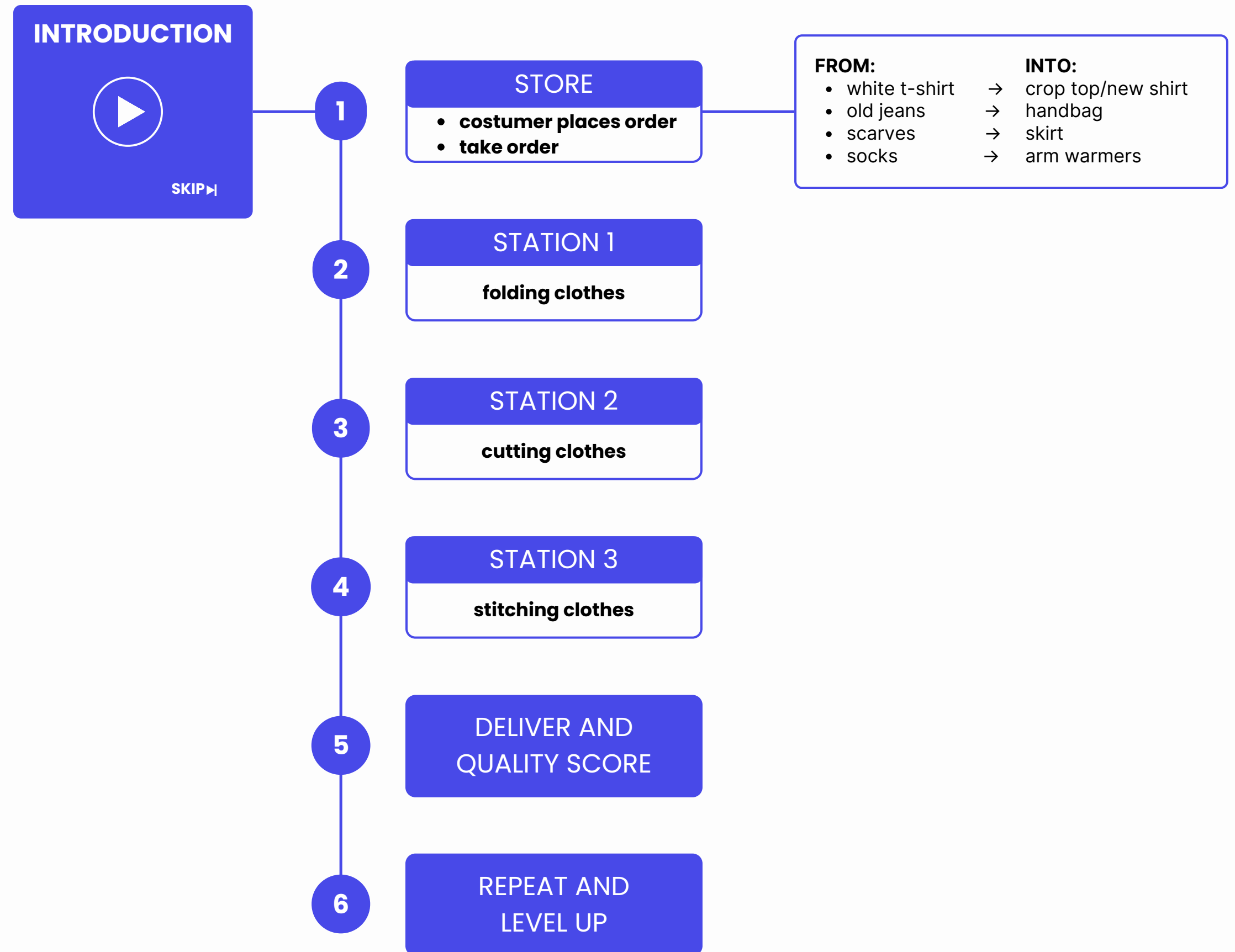
Presented by UXY

UPCYCLING GAME

# UPCYCLING WITH BESTIES



# STORYLINE



# MOSCOW

## Must Have

1. Story
2. Quality Score
3. Repeat and Level Up → Increase Difficulty

## Should Have

1. Sharing System of Real-Life Work (invite)
2. Profile/Account System

## Could Have

1. Achievements
2. Badges (personal)
3. Currency

## Won't Have

1. Competition
2. Leaderboard

**THANK YOU  
FOR YOUR  
ATTENTION**

**ANY QUESTIONS?**

